

OPERATION: NEW YORK DOWNFALL

Read-Me

Producer: Niklas "Nik13" Tewes

♦ **Description: Operation: New York Downfall**



In the C&C Generals Zero Hour mission "Operation: New York Downfall" You have to protect New York from the "virtual" destruction. The Global Liberation Army tries to destroy New York to practice retribution at the USA.

Tension is really provided here! **Specially scripted AI** by Niklas "Nik13" Tewes, brilliant landscape design and **wonderful inter-sequences** provide action for 4-8 hours and a lot of game fun! You can choose between 3 different levels of difficulty. Choose hard if you search the ultimate challenge.

This mission only waits to be played by you. 8 months of hard work are put into this which has really paid off.

Fetch this masterpiece on your computer now and install it comfortably with the help of an installation program.

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Official NYD-Homepage: <http://www.NYD.de.vu>

Development time: approximately 8 months

♦ **Features of the mission**

➤ **3 levels of difficulty**

There will be the following levels of difficulty:

Easy - This is the simple version for the unpracticed players. You have relatively much resources at the disposal and the AI is proportionally weak.

Normal - This is the version for the normal players.

Hard - The AI will do everything to defeat you. You have only a few resources at the disposal.

➤ **Specially scripted AI**

The AI reacts to attacks independently and builds defense troops.

It builds up wrecked buildings newly.

It also builds attack troops. These are differently big depending on the level of difficulty.

➤ **Ingame sequences**

You are introduced to the new mission aims by 3 briefing sequences.

There are also slow motion effects!

➤ **Restricted resources**

You can build only a certain number of dropping zones depending on level of difficulty.

You have only 3 power plants at the disposal. If one is destroyed, you have to save on buildings!

You are dependent on oil depots.

➤ **Play time**

You will approximately need **4-8 hours** for the mission depending on level of difficulty.

♦ **Installation**

- Simply execute the .exe-file and follow the instructions. After this select the mission in the game under "SOLO PLAY" -> "SKIRMISH" -> "Unofficial Maps". Also you can select the respective level of difficulty there.

♦ **Team**

➤ **Idea, story, production**

Niklas "Nik13" Tewes

➤ **Beta tester**

Awacs, Bibber, Braincrack, LabZ, Lugia345

➤ **Installation program, translation**

Bibber